

Practical proof search for Coq by type inhabitation

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Or: proof search with “Super Auto”

1. A brief high-level description of the proof search procedure.
2. Demonstration.

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- Curry-Howard isomorphism: propositions are types, proofs are lambda-terms.
- Inductive types used for inductive predicate definitions.

```
Inductive Forall (A : Type) (P : A -> Prop)
  : List A -> Prop :=
| fnil : Forall P nil
| fcons : forall (x : A) (l : List A),
          P x -> Forall P l -> Forall P (cons x l)
```

Logical connectives as inductive types

```
Inductive  $\perp$  : Prop := .
```

```
Inductive  $\wedge$  (A : Prop) (B : Prop) : Prop :=  
  conj : A -> B -> A  $\wedge$  B.
```

```
Inductive  $\vee$  (A : Prop) (B : Prop) : Prop :=  
  inl : A -> A  $\vee$  B | inr : B -> A  $\vee$  B.
```

```
Inductive  $\exists$  (A : Type) (P : A -> Prop) : Prop :=  
  exi : forall x : A, P x ->  $\exists$  A P.
```

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- But how to make this practically feasible?

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match (H _ .. _) as x in I _ .. _ i1 .. ik
  return P i1 .. ik x
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This corresponds to searching for normal forms wrt. β , ι and permutation conversions for matches.

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 - E.g. for conjunction this means: replace $\Gamma, x : \alpha \wedge \beta$ with $\Gamma, x_1 : \alpha, x_2 : \beta$.
- **Loop checking:** if we encounter the same conjecture again without changing the context in the meantime, then we can fail.
 - Preserves completeness with definitional proof irrelevance (if we do loop checking only for proofs).

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- When to perform elimination? (elimination restrictions; heuristics)
- How to perform elimination? (heuristics)

Proof search for Coq: heuristics

- Hypothesis simplification.
- Limited forward reasoning.
- Rewriting (ordered with LPO or heuristic).
- Leaf solver with congruence closure and linear arithmetic tactics.
- Unfolding of constants.
- Simplifications for sigma-types.
- Elimination of discriminates in case expressions.
- ...

Heuristics are optional: the procedure uses reasonable defaults which may be customised.

Permutation conversions

Not always valid!

$$\text{case}(u; \lambda \vec{a} : \vec{\alpha} . \lambda x : I \vec{q} \vec{a} . \forall z : \sigma . \tau; \vec{x}_1 : \vec{\tau}_1 \Rightarrow t_1 \mid \dots \mid \vec{x}_k : \vec{\tau}_k \Rightarrow t_k) w \rightarrow_{\rho_1} \\ \text{case}(u; \lambda \vec{a} : \vec{\alpha} . \lambda x : I \vec{q} \vec{a} . \tau[w/z]; \vec{x}_1 : \vec{\tau}_1 \Rightarrow t_1 w \mid \dots \mid \vec{x}_k : \vec{\tau}_k \Rightarrow t_k w)$$

$$\text{case}(\text{case}(u; Q; \vec{x}_1 : \vec{\tau}_1 \Rightarrow t_1 \mid \dots \mid \vec{x}_k : \vec{\tau}_k \Rightarrow t_k); R; P) \rightarrow_{\rho_2} \\ \text{case}(u; R'; \vec{x}_1 : \vec{\tau}_1 \Rightarrow \text{case}(t_1; R''; P) \mid \dots \mid \vec{x}_k : \vec{\tau}_k \Rightarrow \text{case}(t_k; R''; P))$$

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Some equality information is “forgotten” when type-checking the branches of case expressions, which may make the right-hand sides of the above rules ill-typed.

Long normal forms

The “basic” version of the procedure (with “restrictions” but without “heuristics”) systematically searches for “long normal forms” defined below.

Definition

A term t is a long normal form in Γ (Γ -lnf) if:

- $t = \lambda x : \alpha. t'$, and $\Gamma \vdash t : \forall x : \alpha. \beta$, and t' is a Γ -($x : \alpha$)-lnf (defined below);
- $t = x\bar{u}$, and $\Gamma \vdash t : \tau$ with τ not a product, and each u_i is a Γ -lnf and not a case expression;
- $t = c\bar{q}\bar{v}$, and $\Gamma \vdash t : I\bar{q}\bar{w}$ with \bar{q} the parameters, and c is a constructor of I , and each v_i is a Γ -lnf and not a case expression;
- $t = \text{case}(x\bar{u}; \lambda \bar{a} : \bar{\alpha}. \lambda x : I\bar{q}\bar{a}. \sigma; \bar{x}_1 : \bar{\tau}_1 \Rightarrow t_1 \mid \dots \mid \bar{x}_k : \bar{\tau}_k \Rightarrow t_k)$, and $\Gamma \vdash t : \tau$ with τ not a product, and each u_i is a Γ -lnf and not a case expression, and each t_i is a Γ -($\bar{x}_i : \bar{\tau}_i$)-lnf.

A term t is a Γ - Δ -lnf if:

- $\Delta = \langle \rangle$ and t is a Γ -lnf;
- $\Delta = x : \alpha, \Delta'$, and α is not $I\bar{q}\bar{u}$ for I non-recursive with $I \succ \bar{q}$, and t is a $\Gamma, x : \alpha$ - Δ' -lnf;
- $\Delta = x : I\bar{q}\bar{u}, \Delta'$, and I is non-recursive with $I \succ \bar{q}$, and \bar{q} are the parameter values, and $t = \text{case}(x; \lambda \bar{a} : \bar{\alpha}. \lambda x : I\bar{q}\bar{a}. \tau; \bar{x}_1 : \bar{\tau}_1 \Rightarrow t_1 \mid \dots \mid \bar{x}_k : \bar{\tau}_k \Rightarrow t_k)$, and $\Gamma, \Delta \vdash t : \tau[\bar{u}/\bar{a}]$, and each t_i is a Γ - Δ' , $\bar{x}_i : \bar{\tau}_i$ -lnf (then $x \notin \text{FV}(t_i)$).

Completeness for a “first-order” fragment

Theorem

The “basic” version of the procedure (with “restrictions” but without “heuristics”) is complete for a “first-order” fragment of Coq.

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1. Show weak normalization of $\beta\eta\rho$ -reduction.

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2. Show how to transform $\beta\iota\rho$ -normal forms into long normal forms.

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1. Show weak normalization of $\beta\iota\rho$ -reduction.
2. Show how to transform $\beta\iota\rho$ -normal forms into long normal forms.
3. Loop checking is safe because proofs don't occur in types. □

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There are essentially two problems as far as existence of “good” normal forms is concerned:

- permutation conversions are not valid for dependent elimination;
- proofs occur in types, so changing them may break typability if the corresponding proof transformation is not included in the conversion rule.

Some numbers

Coq libraries collection
standalone (4494 problems, 30s)

tactic	proved	proved %
sauto+i	1840	40.9%
coq+i	1229	27.3%
crush+i	1134	25.2%

CompCert
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tactic	proved	proved %
sauto+i	941	17.1%
coq+i	372	6.8%
crush+i	355	6.5%

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tactic	proved	proved %
coq	978	21.8%
sauto	888	19.6%
crush	663	14.8%
coq-no-fo	607	13.5%

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tactic	proved	proved %
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coq	286	5.2%
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But what do these numbers really mean?

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A “polished” customisable version of the `sauto` tactic will be available soon in the upcoming v1.3 release of the CoqHammer system (<https://github.com/lukaszcz/coqhammer>).